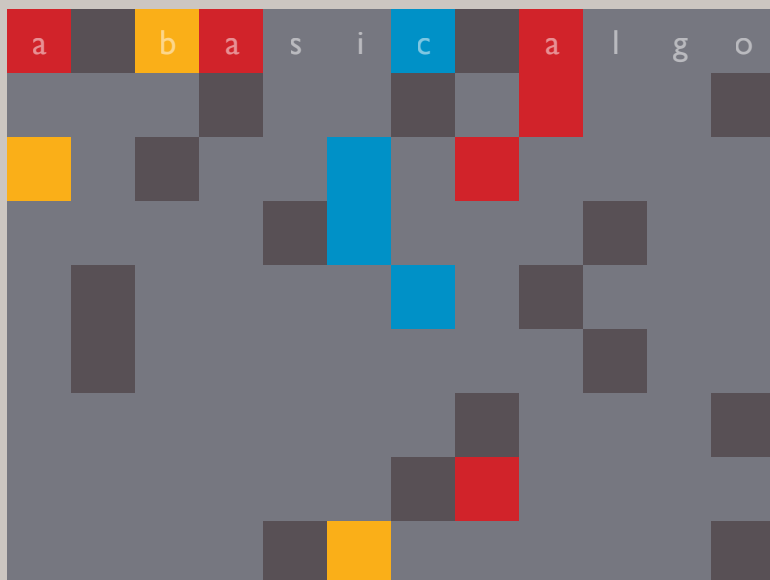


a b a s i c a l g o
i n t i s m a d e
b y d e c l a r i n g
t h i s c o p y t h
e s o u r c e t h e
n r u n n i n g i t
t h r o u g h t h e
s i m p l e a l g o r
i t h m b e l o w .

source

if character = a then use red brush
if character = b then use yellow brush
if character = c then use blue brush
if character = (space) then use dark grey brush
for any other character use grey brush

algorithm



output

Algoit is a three step process that transforms text through an algorithm into a visual output.

The source may be any alphanumerical text.

The algorithm determines colour, shape, size and other attributes of the brush. The algorithm is created by the artist and fine tuned to his or her sensibilities. This is where creativity powered by energy and guided by reflection determines the final look.

The output is rendered by a computer as a two-dimensional static image, although 3D and time-based imagery are also possible.

Everything is simple until one looks closer.—Dr. Mussy Buck

a b a s i c a l g o
i n t i s m a d e
b y d e c l a r i n g
t h i s c o p y t h
e s o u r c e t h e
n r u n n i n g i t
t h r o u g h t h e
s i m p l e a l g o r
i t h m b e l o w .

source

s o e v e r y t i m
e t h e l e t t e r
c a p p e a r s a
c o r r e s p o n d i n
g s q u a r e i s
c o l o u r e d b l u
e . n o w l e t u s
t a k e i t o n e
s t e p f u r t h e r

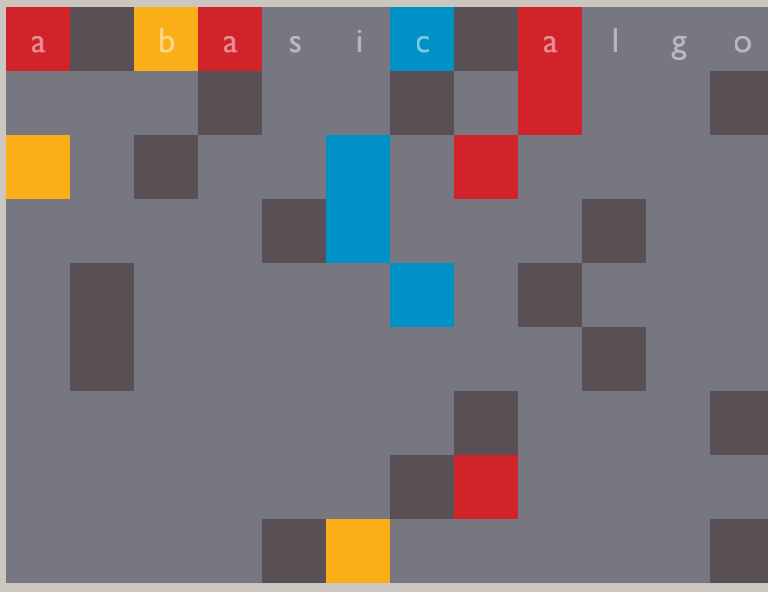
c h a n g i n g b o t
h t h e c o l o u r
a n d t h e s h a p
e o f t h e b r u
s h m a k e s m o r
e c o m p l e x a l
g o i n t s . t h e l
i m i t i s y o u r
i m a g i n a t i o n .

if character = a then use red brush
if character = b then use yellow brush
if character = c then use blue brush
if character = (space) then use dark grey brush
for any other character use grey brush

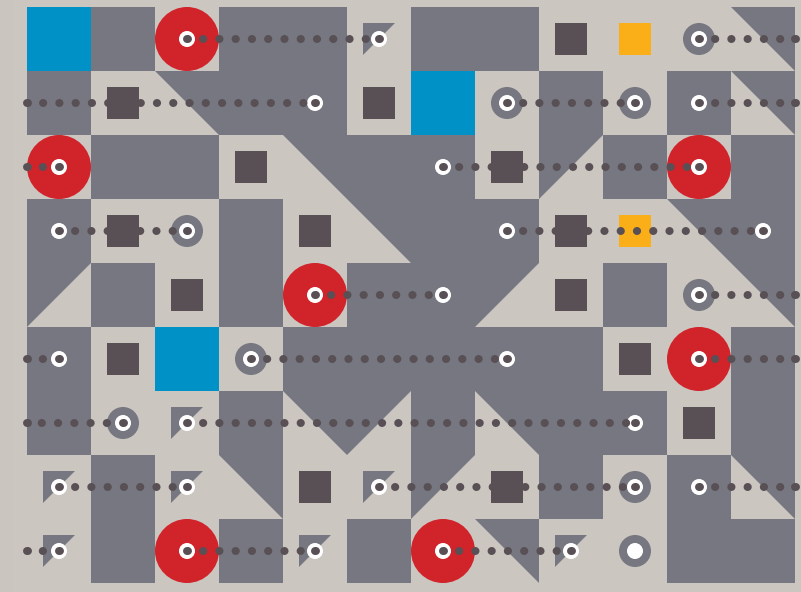
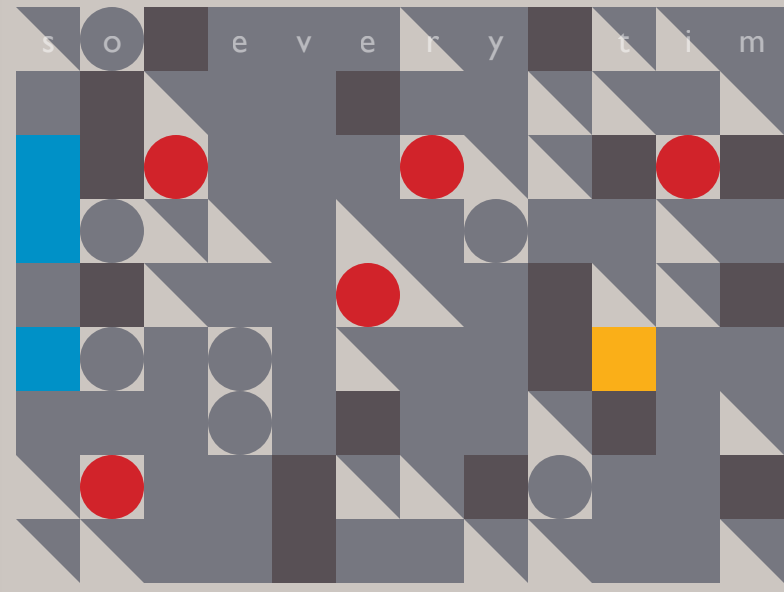
algorithm

for colour use same rules as before plus:
if character = a, o then use circle brush
if character = i, r, s, t then use triangle brush
for any other character use square brush

for colour and shape use same rules as before plus:
if character = i, s then rotate brush 90°
if character = b, i, o, (space) then scale brush by 50%
place small white dot on every vowel
draw dark grey dotted line between odd and even vowels



output



AlgoInt is a three step process that transforms text through an algorithm into a visual output.

The source may be any alphanumerical text.

The algorithm determines colour, shape, size and other attributes of the brush. The algorithm is created by the artist and fine tuned to his or her sensibilities. This is where creativity powered by energy and guided by reflection determines the final look.

The output is rendered by a computer as a two-dimensional static image, although 3D and time-based imagery are also possible.

Everything is simple until one looks closer.—Dr. Mussy Buck

etculli.com/algoInts

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